

Vicky Kimani

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<https://vickykimani.github.io/portfolio2/>

PROFESSIONAL SUMMARY

Human-Computer Interaction graduate student with a background in computer science, UX design, and AI evaluation. Experienced in conducting user research, designing and prototyping user-centered digital experiences, and evaluating AI systems for quality and usability. Portfolio includes brand design work exploring how visual systems build trust and emotional connection — demonstrating applied design thinking across both UX and visual domains. Brings a rare combination of design thinking and technical AI fluency well-suited for UX and product roles at tech and AI-driven companies.

EDUCATION

DePaul University

Master of Science, Human-Computer Interaction.

Chicago, IL

Expected June 2027

Relevant Coursework: User Research Methods, Prototyping & Implementation, Foundations of Human-Computer Interaction, Website Design

Strathmore University

Bachelor of Science, Informatics and Computer Science.

Nairobi, Kenya

July 2023

EXPERIENCE

AI Fellow

March 2026 – Present

Handshake

- Evaluated large language model (LLM) responses across 4 confidential projects spanning web development, software engineering, and UI/UX, assessing quality against structured guidelines.
- Assessed AI-generated code for correctness, functionality, and adherence to programming best practices, researching and resolving issues when model outputs were incomplete or incorrect.
- Authored clear, evidence-based evaluation reports to justify ratings and communicate technical findings.
- Tested and validated AI-generated code using VS Code and GitHub, creating pull requests and resolving code differences as part of the evaluation workflow.

AI Quality & Prompt Specialist

Nov 2025 – Jan 2026

TELUS Digital AI

- Evaluated AI-generated text, images, audio, video, and social media content for quality, helpfulness, instruction-following, and user experience using standardized evaluation guidelines.
- Authored natural, context-aware conversations and prompts to support multimodal AI training across image and video-based tasks.
- Annotated and labeled generated and real-world content to improve training datasets for machine learning models.

Meeting Assistant Intern

Aug 2023 – Dec 2024

SOS Children's Villages

- Delivered technical and operational support for approximately 60 international conferences, regional webinars, and training sessions over 16 months, coordinating with SOS offices and external organizations across multiple continents.
- Managed Zoom and Microsoft Teams meetings, including presentation setup, live troubleshooting, recording, and uploading materials to SharePoint.
- Produced digital resources including meeting agendas, presentation templates, webinar flyers, and registration forms to streamline event coordination.
- Collaborated with regional teams worldwide to ensure meetings and e-learning activities ran smoothly and participants had access to necessary tools and resources.

IT Intern

Feb 2022 – March 2022

Ministry of Devolution and ASALs

- Configured hardware, software, network connections, and printers to provide technical support for staff across the organization.
- Maintained IT inventory records and created user guides to support equipment tracking and everyday technology use.

SKILLS

Design & Prototyping: Figma, Wireframing, Low and High-Fidelity Prototyping, Design Systems, Responsive Design

UX Research: Usability Testing, Semi-Structured Interviews, Personas, Journey Mapping, Heuristic Evaluation, Affinity Mapping

AI & Emerging Technologies: LLM Evaluation, AI Response Evaluation, Prompt Evaluation, Human-AI Interaction, Multimodal AI Evaluation

Front-End Development: HTML, CSS, JavaScript, Bootstrap, Git, GitHub