



VK

VICKY KIMANI

HCI GRADUATE STUDENT | UX DESIGN & AI INTERACTION
[PORTFOLIO](#) | [GITHUB](#) | [LINKEDIN](#) | [EMAIL](#)

ABOUT ME

Human-Computer Interaction graduate student with a Computer Science background and professional experience working with AI systems and prompt evaluation. Experienced in UX research methods, interaction design, and usability evaluation through graduate-level research and applied design projects. Passionate about designing intuitive digital experiences and improving human-AI interaction.

SKILLS

UX & Interaction Design

User-Centered Design, Interaction Design, Information Architecture, Accessibility Principles, Design Systems

UX Research & Evaluation

Usability Testing, Semi-Structured Interviews, Heuristic Evaluation, Personas, Journey Mapping, A/B Testing

AI & Conversational Systems

Conversation Design, Prompt Engineering, AI Response Evaluation, Human-AI Interaction

Design & Prototyping Tools

Figma, Adobe Photoshop & Illustrator, Wireframing, Low- & High-Fidelity Prototypes

Front-End Development

HTML, CSS, JavaScript, Bootstrap, Git, GitHub

WORK EXPERIENCE

AI DATA & PROMPT SPECIALIST

TELUS DIGITAL AI • 11-2025 to 01-2026

Designed and refined prompts to evaluate AI-generated responses for quality, safety, relevance, and contextual accuracy
Assessed conversational outputs to improve natural language interactions and alignment with user intent
Contributed to training datasets used to improve large language model performance
Analyzed conversational patterns to understand how users interpret and interact with AI-generated responses

MEETING ASSISTANT INTERN

SOS Children's Villages – Nairobi, Kenya • 08-2023 to 12-2024

Supported regional in-person and virtual meetings with tech support; created digital templates for efficient communication.

IT INTERN

Ministry of Devolution and ASALs – Nairobi, Kenya • 02-2022 to 03-2022

Delivered IT troubleshooting and helped streamline system documentation.

EDUCATION

DEPAUL UNIVERSITY, COLLEGE OF COMPUTING AND DIGITAL MEDIA

Master of Science in Human-Computer Interaction and Design

Expected June 2027

Relevant Coursework: Website Design, Foundations of HCI, Prototyping and Implementation, User Research Methods

STRATHMORE UNIVERSITY, SCHOOL OF COMPUTING AND ENGINEERING

Bachelor of Science in Informatics and Computer Science

Graduated July 2023

Relevant Coursework: Internet Application Programming, Database Administration, AI, Information Systems Security

UX DESIGN PROJECT

VERAITH (PERSONAL PROJECT)

Role: UI Designer | Tools: Figma

Independently designed a fully responsive interface for desktop, tablet, and mobile with a focus on layout, consistency, and clean visual design.